Team Meeting 

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| Attendees: Kyle, Vishnu, Mukul, Kevin, Tarun, Parth, Sophia, Shobini, Jaitra, Nikhil, Jacob |
| Time: 3-5 PM |
| Location: Arconic Learning Center |

Tasks Reflection

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| Team Positions/Roles | We came up with a plan for what each person was assigned to do during the season (**Positions attached to log**). We found that instead of running through positions, we asked what each member was interested in. This allowed people to chose what they wanted to do much easier without the thought of taking someone else’s position. |
| Robot Design | Today, we took another look at attachment designs for the game. We came up with 2 wheels pulling the Glyphs from this years mat onto a scissor lift. This would raise the ball to the top of the robot and drop it from that height, so that we can stack the Glyphs vertically.  Another mission we wanted to accomplish is the jewels. We prototyped a left or right ball pusher so that we could sense the ball’s color and move side to side depending on that color (**Positions attached to log**) |
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| **Recorded by:** | **Date:** | **Journal Editor:** | **Date:** |
| Vishnu Challa | 9/14/17 |  |  |

Date:

Attendees:

Agile Meeting Questions

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| What did we complete?   * Roles of team * Continued Discussion of Robot Attachment Designs | What could have gone better?   * Compromise of team roles (A lot of people wanted to do Build Team) |
| What can we try next?   * Try and base decisions on what people like rather than what is needed | Do we have any questions?   * Does anyone else (other FTC teams) have ideas for what we can do for Robot Design? |